# Cross-Core Prime+Probe Attacks on Non-inclusive Caches

**Mengjia Yan**, Read Sprabery, Bhargava Gopireddy,
Christopher Fletcher, Roy Campbell, Josep Torrellas

University of Illinois at Urbana-Champaign

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# Modern Cache Hierarchies

- Modern systems are moving to non-inclusive cache hierarchies
  - Latest Intel server processor uses non-inclusive caches

| | **Skylake-S (Sep 2015)** | **Skylake-X/Skylake-SP (Jun 2017)** |
|---|---|---|
| L2 | 256KB/core<br>16-way, inclusive | 1MB/core<br>16-way, inclusive |
| LLC | 2MB/core<br>16-way, **inclusive** | 1.375MB/core<br>11-way, **non-inclusive** |


- Existing conflict-based attacks do not work on sliced non-inclusive caches

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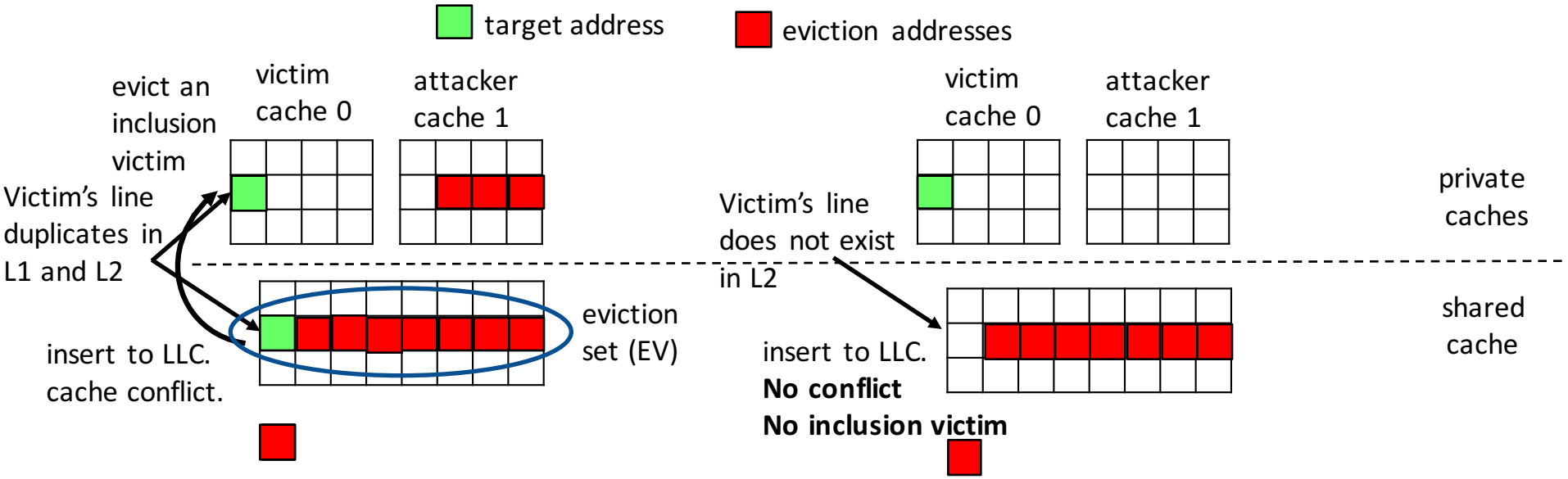
# Challenges of Prime+Probe Attacks

- Lack of Visibility into the Victim's Private Cache

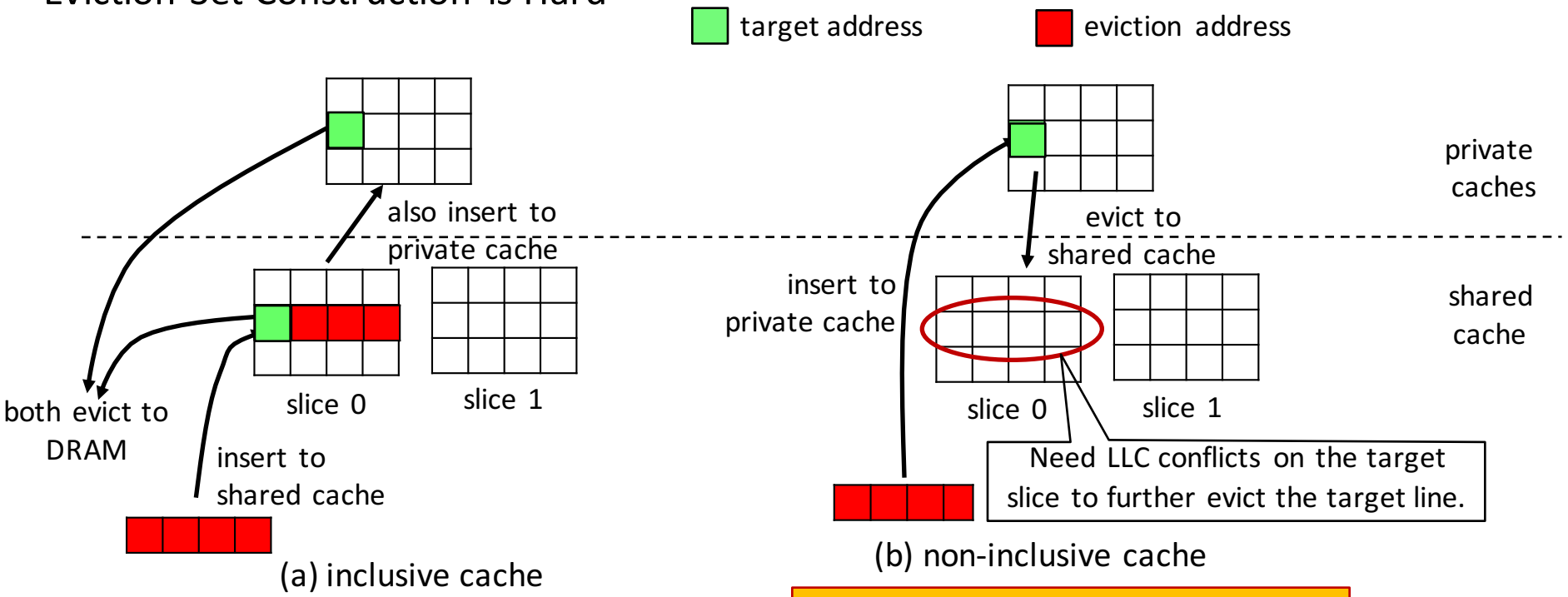



(a) inclusive cache

(b) non-inclusive cache

# Challenges of Prime+Probe Attacks

- Eviction Set Construction is Hard




Eviction is only determined by the LLC replacement policy.

Eviction is affected by the replacement policies in multiple caches, and address slice distributions.

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# Contributions

1) We develop an algorithm to create Eviction Set on sliced non-inclusive caches.
2) We reverse engineer the directory structure in Intel Skylake-X processors.

Previous attacks on inclusive caches are an example of directory attack.

3) We identify that directory as a **unified** structure to bootstrap conflict-based cache attacks for different cache hierarchies.
4) Based on our insights into the directory, we design the first Prime+Probe attack on sliced non-inclusive LLCs.

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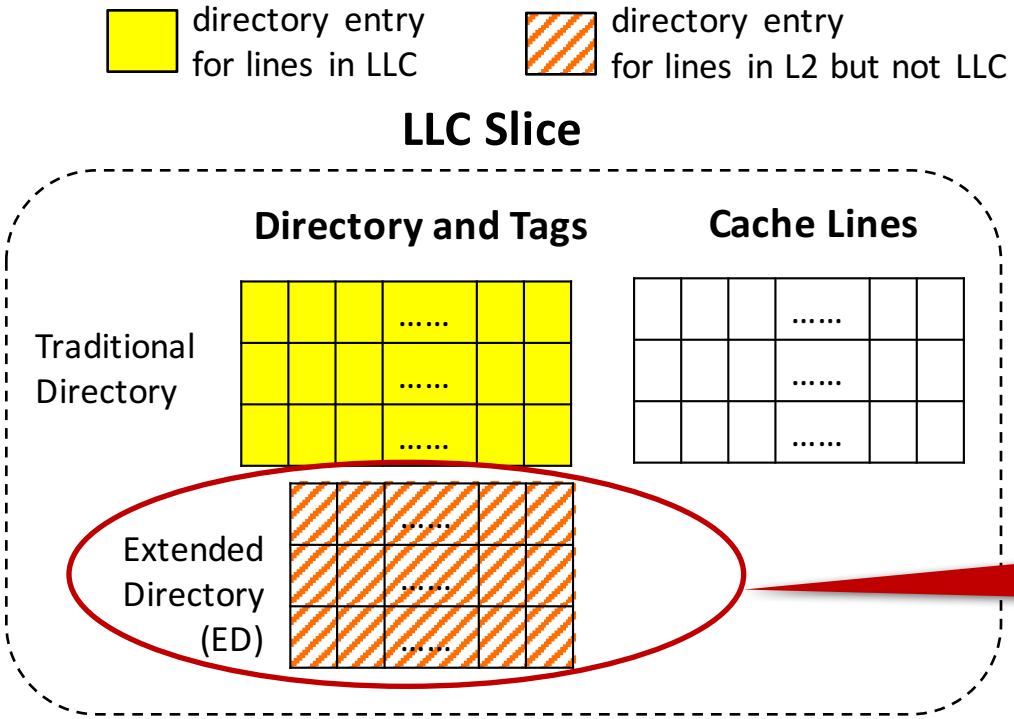
# The Inclusive Directory Structure

- Insight: Directory must be inclusive to maintain tracking information for all the cache lines resident in the cache hierarchies.




Attack opportunity analysis:

$$W_{ED} = 12 < W_{L2} = 16$$

- Due to the associativity difference, we can create ED conflicts.
- Can ED conflicts lead to inclusion victims?

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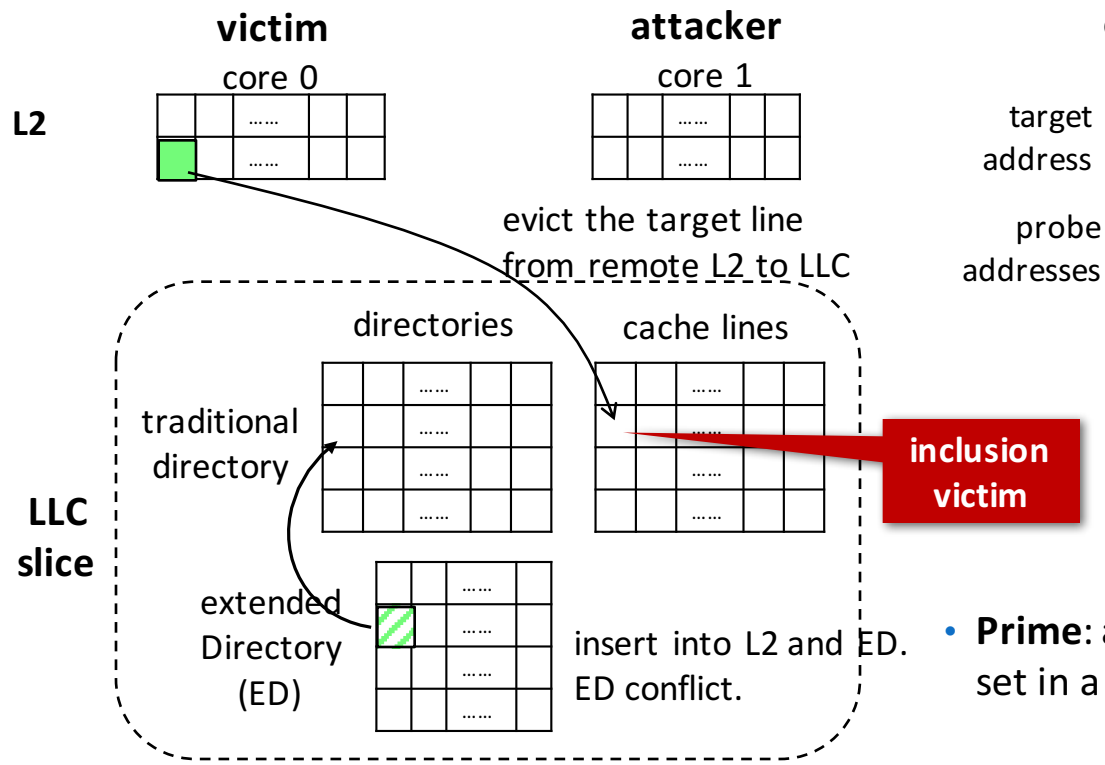
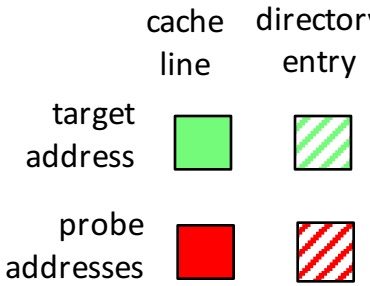
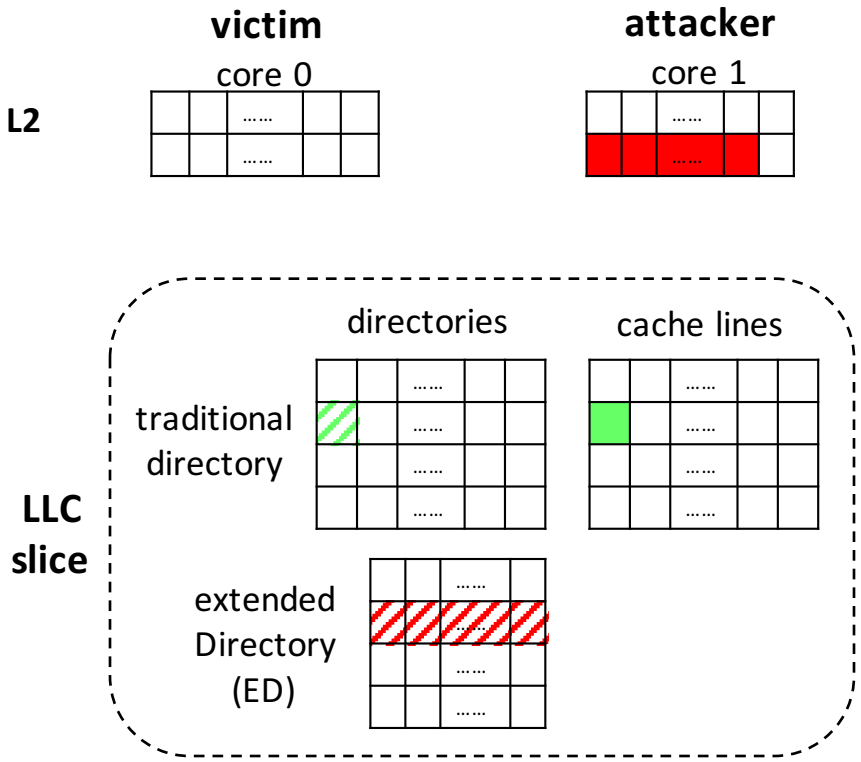
# Creating Inclusion Victims via ED Conflicts

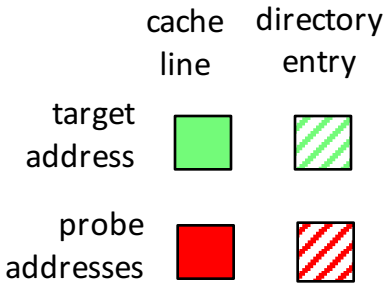



- **Prime**: access $W_{ED}$ probe lines to occupy the target set in a ED slice

# Prime+Probe Attacks Targeting the Directory




- **Prime**: access $W_{ED}$ probe lines to occupy the target set in a ED slice
- **Wait**: wait for the victim to perform an access
- **Probe**: re-access the $W_{ED}$ probe lines and measure access latency

victim does not perform access
→ Probe latency is short

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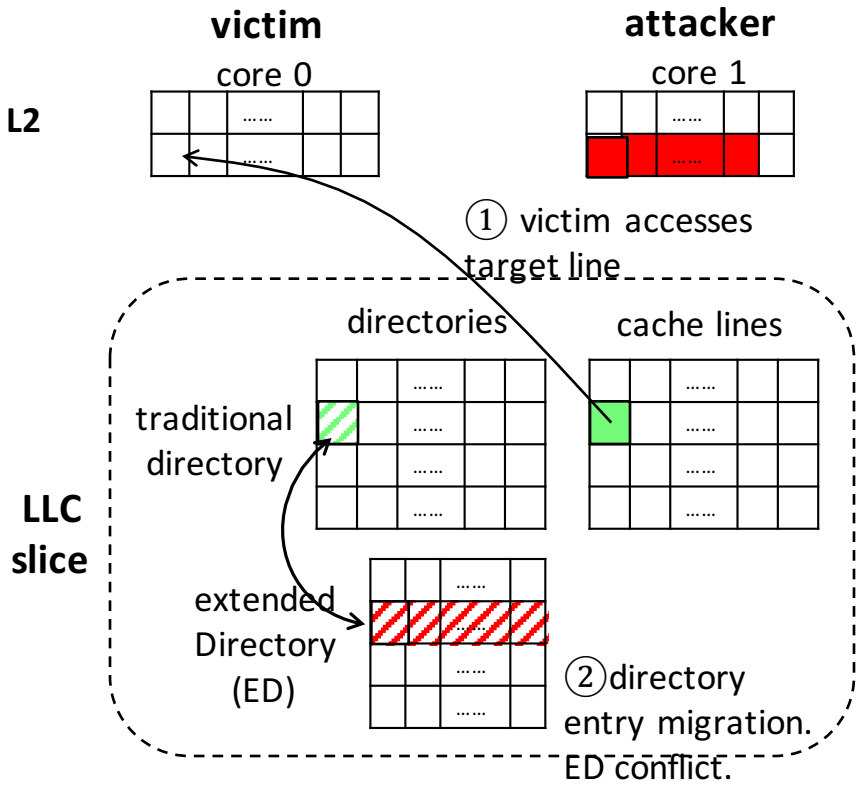
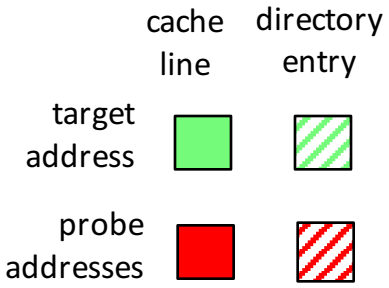
# Prime+Probe Attacks Targeting the Directory




- **Prime**: access $W_{ED}$ probe lines to occupy the target set in a ED slice
- **Wait**: wait for the victim to perform an access
- **Probe**: re-access the $W_{ED}$ probe lines and measure access latency

Victim performs access → Probe latency is higher

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# Conclusion

- Directory = The unified structure for conflict-based cache attacks

- "Attack Directories, Not Caches: Side-Channel Attacks in a Non-Inclusive World" recently accepted in IEEE Symposium on Security and Privacy (SP'19).

*More in the Paper*

- Eviction set construction algorithm.
- Steps of reverse engineering the directory structure.
- Root cause analysis of the the vulnerability
- A multi-threaded high-bandwidth Evict+Reload attack.
- Attack results on AMD machines.

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